

**Don't ask what you can do for LuaTeX,
but what LuaTeX can do for you.**

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Goal: create a typesetting system

(not related to ConTeXt, LaTeX or similar)

But...

Problem #1

I don't like TeX...

Problem #1

I don't like TeX...the language

but I want to use TeX for typesetting

98% Lua 2% TeX

But...

Example #1: Control flow

\directlua{...} vs. \directtex{...}

There is \directlua, but no directtex()

This is what you do in LuaTeX
traditionally:

- ▶ \lots\of\texcode\dontrelax{...}
\directlua{calculate.this()}
\now\back\to\TeX

I would like to do it the opposite way

There is \directlua, but no directtex()

```
\directlua{  
  ...  
  tex.sprint("\\setbox\\mybox\\vbox{whatever}")  
  
tex.wd["mybox"]  
...  
}
```

directtex()

```
\newbox\mybox
\newif\ifcontinue\continuetrue

\directlua{
directtex = coroutine.yield

function main_loop()
    -- lots of lua code
    directtex("\setbox\mybox\vbox{whatever}")
    ret = tex.wd.mybox / 2^16
    -- more lua code

    -- at the end:
    directtex("\continuefalse")
end

co = coroutine.create(main_loop)
}

\loop \directlua{
ok,str=coroutine.resume(co)
tex.sprint(str )
}\ifcontinue
\repeat
\bye
```

Problem #2

So many files in the TeX tree
(lot of i/o, error prone, ugly, ...)

Example #2: Kpathsea Library

- ▶ not needed most of the time
- ▶ confusing (texmf.cnf)
- ▶ not flexible (texhash, zip files)

Example #2: Kpathsea Library

```
luatex --lua myinit.lua myfile.tex
```

```
texconfig.kpse_init=false
kpse = {}

filelist = { -- created on startup
    "a.font"="/location/a.font" ,
    "b.tex" = "/yet/another/location/b.tex",
    ...
}
function kpse.find_file(filename,what)
    return filelist[filename] or filelist[filename .. ".tex"]
end

callback.register('find_read_file',
    function(id_number,asked_name)
        return kpse.find_file(asked_name)
    end
)
... more callbacks
... more read_..._file handlers (bug in LuaTeX?)
```

Example #3: Hyphenation patterns

You can have all patterns in one (.lua) file

```
l=lang.new() ;
l:patterns(
  .a6
  .ab3b
  .aben2
  .ab5l
  .abo4
  .ab3ol
  .ab1or
  ...
  zzi3s2
  z3zo
  zzoll2")
-- l:id is now the language id
```

more examples:

- ▶ XML parsing with LPEG
- ▶ font families with Lua

But...

Some problems remain

- ▶ not everything can be done inside lua (`\vbox`, `\font`)
- ▶ see discussions about embed / extend and Luigi's “lunatic”
- ▶ is the license of LuaTeX problematic?
- ▶ more control needed:
`pdf.setpos(x,y)`

Example #4: PDF Layers

```
\directlua{
view = pdf.immediateobj("<< /Type/OCG /Name (View) >>") .. " 0 R "
print = pdf.immediateobj("<< /Type/OCG /Name (Print) >>") .. " 0 R "

order = pdf.immediateobj(" [ " .. view .. print .. "] ")
on    = pdf.immediateobj(" [ " .. view .. "] ")
off   = pdf.immediateobj(" [ " .. print .. "] ")
ocgs  = pdf.immediateobj(" [ " .. view .. print .. "] ")
}

\pdfcatalog{
/OCProperties << /OCGs \directlua{tex.sprint(ocgs)}
/D<< /Order \directlua{tex.sprint(order)}
/Off \directlua{tex.sprint(off)}
/On \directlua{tex.sprint(on)}
>> >> }

\edef\x{\pdfpageresources{ /Properties << /OCView
\directlua{tex.sprint(view)}
/OCPrint \directlua{tex.sprint(print)} >> } }
\x

\pdfliteral page{/OC/OCPrint BDC} hello
\pdfliteral page {EMC/OC/OCView BDC} nice
\pdfliteral {EMC} world
\bye
```

Conclusion

- ▶ You can use Lua as the main language
- ▶ TeX can be used as a library to some extend
- ▶ Some limitations that will be resolved
- ▶ A few unanswered questions
- ▶ **LuaTeX is really great!**

**Don't ask what you can do for LuaTeX,
but what LuaTeX can do for you.**

Thank you for listening