# METAFONT for Beginners

Third Draft, Revision 'W4'

 $(14{:}12~\mathrm{GMT}~{+}10~\mathrm{Thursday}~14~\mathrm{July}~1994)$ 

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## Scope

This is not a tutorial on METAFONT. It is an attempted description of how some of the pitfalls in running the program may, hopefully, be avoided.

# Where you can obtain this file

For those without ftp, an older version of METAFONT for Beginners can be received by email from:

```
fileserv@shsu.edu
```

by sending the one-line message:

```
sendme faq.mf
```

METAFONT for Beginners can be obtained by ftp from the CTAN (Comprehensive TeX Archive Network) sites, in the

```
documentation
```

subdirectory, as the file

```
metafont-for-beginners.tex
```

The following record of a unix 'script' command lists several CTAN sites.

```
bash$ script
Script started on Mon Jun 27 19:17:54 1994
bash$ finger ctan_us@ftp.shsu.edu
[ftp.shsu.edu]
Bldg:
Directory: /pub/mirror/ctan_us
                                  Shell: /usr/local/bin/tcsh
Last login Sun Jun 26 14:59 on ttyp6
In order to reduce network load, it is recommended that you use the CTAN
host which is located in the closest network proximity to your site.
The participating hosts in the Comprehensive TeX Archive Network (CTAN) are:
                                     /tex-archive (/pub/tex /pub/archive)
 ftp.dante.de (Germany)
 ftp.shsu.edu (Texas, USA)
                                     /tex-archive (/pub/tex /pub/archive)
 ftp.tex.ac.uk (England)
                                     /tex-archive (/pub/tex /pub/archive)
```

/CTAN

Known mirrors of the CTAN reside on (alphabetically):

ftp.center.osaka-u.ac.jp (Japan)

```
ftp.cs.rmit.edu.au (Australia)
                                        /tex-archive
  ftp.loria.fr (France)
                                        /pub/unix/tex/ctan
  ftp.uni-bielefeld.de (Germany)
                                        /pub/tex
  ftp.uni-stuttgart.de (Germany)
                                         /tex-archive (/pub/tex)
  ftpserver.nus.sg (Singapore)
                                        /pub/zi/TeX
  src.doc.ic.ac.uk (England)
                                         /packages/tex/uk-tex
  sunsite.unc.edu (North Carolina, USA) /pub/packages/TeX
  wuarchive.wustl.edu (Missouri, USA)
                                        /packages/TeX
Known partial mirrors of the CTAN reside on (alphabetically):
                                        /tex-archive
  dongpo.math.ncu.edu.tw (Taiwan)
  ftp.adfa.oz.au (Australia)
                                        /pub/tex/ctan
  ftp.muni.cz (The Czech Republic)
                                        /pub/tex/CTAN
  nic.switch.ch (Switzerland)
                                        /mirror/tex
  ftp.cs.ruu.nl (The Netherlands)
                                        /pub/tex-archive
Please send updates to this list to <CTAN-Mgr@SHSU.edu>.
bash$ exit
exit
```

script done on Mon Jun 27 19:18:09 1994

#### Reference

The METAFONT book, by Donald Ervin Knuth, published by the American Mathematical Society and Addison Wesley Publishing Company. First edition, 1986, covers METAFONT 1.0. Later editions cover METAFONT 2.0 and above. This file is based, except where indicated otherwise, on the 1986 edition.<sup>1</sup>

# Acknowledgements

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```

<sup>&</sup>lt;sup>1</sup>Opinion: I actually enjoy reading The METAFONT book, whereas The TEXbook confuses me no end.

Typesetting was initiated by

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#### Motivation

It's a common experience to have initial (and medial and final :-) ) difficulty with running METAFONT, and not all 'TeXnicians' are as familiar with METAFONT as they are with TeX. Still, nothing ventured, nothing gained. So let's be of good cheer, and get down to work.

#### 1 What is METAFONT?

METAFONT is a program for making bitmap fonts for use by T<sub>E</sub>X, its viewers, printer drivers, and related programs. It interprets a drawing language with a syntax apparently derived in part from the Algol<sup>2</sup> family of programming languages, of which C, C++, Pascal and Modula-2 are members.

The input can be interactive, or from a source file. METAFONT source files are usually suffixed '.mf'.

METAFONT sources can utilize scaling, rotation, reflection, skewing and shifting, and other complex transformations in obvious and intuitive ways. But that is another story, told (in part) by *The METAFONT book*.

METAFONT's bitmap output is a GF (generic font) file. This may be compressed to an equivalent PK (packed) font by the auxiliary program GFtoPK.

Why doesn't METAFONT output PK fonts directly? Firstly, Tomas ROKICKI had not invented PK at the time Donald E. Knuth was writing METAFONT. Secondly, to change METAFONT now would be too big a change in Knuth's opinion. (Knuth is a very conservative programmer; this fact is a two-sided coin.)

GF and PK files are suffixed '.\*gf' and '.\*pk' respectively, where, in a typical UNIX installation, the '\*' stands for the font resolution. (Resolution will be explained below.) MS-DOS truncates file name suffixes to three characters, so a font suffix '.1200gf' becomes '.120'—beware of this!

A bitmap is all that's needed for large-scale *proofs*, as produced by the GFtoDVI utility, but for TEX to typeset a font it needs a TFM (*TEX Font Metric*) file to describe the dimensions, ligatures and kerns of the font. METAFONT can be told to make a TFM file, by making the internal variable 'fontmaking' positive. Most output device modes (see subsection 3.4 below) do this.

Remember that TEX reads only the TFM files. The *glyphs*, or forms of the characters, as stored in GF or PK font files, do not enter the picture (I mean, are not read) until the DVI drivers are run.

 $<sup>^2\</sup>mathrm{Around}$  1960, Donald Knuth worked as an Algol compiler designer.

TEX can scale TFM files. Unfortunately, bitmaps such as GF and PK are not scalable. However, METAFONT files can be compiled into fonts of arbitrary scale by METAFONT, even by non-programmers — see subsection 4.5.

Incidentally, properly constructed TFM files are device-independent, so running METAFONT with different modes normally produces the identical TFM. Dimensions in TFM files are specified to METAFONT in device independent 'sharped' dimensions (commonly suffixed by #), where a value of 1 corresponds to the dimension of 1pt (typographical point). Most of METAFONT's calculations are done with (resolution and device dependent) pixels as units. Care must be taken by font designers to always calculate unsharped dimensions from sharped ones, and never the other way round, so as to keep roundoff errors or similar effects from influencing the TFM files to depend on resolution or device. Although type quality will be influenced only in minuscule ways, this is one of the more common reasons for checksum errors reported by printer drivers. Note that the only way to be sure that a TFM file is device-independent is to create the font in different modes and compare the resulting TFM's, perhaps using tftopl.

More detailed descriptions of TFM and GF files, and of *proof* mode, are found in Appendices F, G, and H, respectively of *The METAFONT book*.

The TUG DVI Drivers Standard, Level 0, draft 0.05, includes precise definitions of the file structure of TFM metrics and of GF and PK bitmap fonts. That document is obtainable from CTAN (see section above) as the several files in the subdirectory:

dviware/driv-standard/level-0

Related information is contained in the documents in the 'sister' directory

dviware/driv-standard/papers

# 2 Getting METAFONT'S Attention

### 2.1 Typing at METAFONT's '\*\*' prompt

If you type the name of the METAFONT program alone on the command line:

mf

then mf displays a '\*\*' prompt, which 'is METAFONT's way of asking you for an input file name'. (See *The METAFONT book*, Chapter 5: 'Running METAFONT'.) Thus, to process a METAFONT file named fred.mf, you may type:

#### fred

A backslash ('\') can also be typed here. This causes all subsequent commands at the prompt line to be interpreted as in a METAFONT file. (Concerning the backslash, see *The META-FONT book*, Chapter 20: 'More About Macros', pages 179 and 180 in the 1986 edition.) Thus we can respond to the \*\* prompt with:

\ input fred

or even:

```
\; input fred
```

The backslash is useful because certain commands are often executed before a METAFONT file is input. In particular, quality printing (see subsection 3.4 below) requires the METAFONT command mode, and output magnification (subsection 4.5) employs the mag command. For example:

```
\mode=localfont; mag=magstep(1); input fred
```

To read MS-DOS pathnames at the \*\* prompt, this satisfies METAFONT:

\input \seldom\fred.mf

as does:

d:\seldom\fred.mf

#### 2.2 Typing on the Command Line

Most METAFONT implementations permit you to type METAFONT commands on the command line, instead of at the \*\* prompt. (Rather, it is automatically passed to that prompt.)

On MS-DOS, type commands as at the \*\* prompt:

```
mf \mode=localfont; input myfont10
```

On UNIX, command shells typically interpret semicolons, backslashes and parentheses specially, unless they are 'quoted'. So, when typing those characters as part of instructions to METAFONT on the UNIX command line, it's wise to accustom yourself to protecting them with apostrophes:

```
mf '\mode=localfont; input myfont10'
```

If localfont makes fonts for a 300 dots per inch (dpi) device, this should produce a TFM file, 'myfont10.tfm', and a 300 dpi GF font file, 'myfont10.300gf'. Almost all of the following will presume a 300 dpi device, and other resolution devices will have appropriately different font file names.

These command lines are a bit long, very often used, and rather intolerant of mistakes (see subsection 6.2 below), so you might type the repetitive parts into a UNIX shell script or an MS-DOS batch file, as appropriate.

In UNIX, the \*\* prompt has the advantage that those pesky apostrophes are not needed. (Indeed, those apostrophes are always wrong at the \*\* prompt — METAFONT doesn't understand them. It would not understand them on the command line either—it's just that the shell does not hand them over to METAFONT.) However, for shell scripts (and for batch files in MS-DOS), the command line is a boon.

For the Macintosh, which is not command line based, Tim Bell reports that one port of METAFONT (by Timothy Murphy <tim@maths.tcd.ie> 22 January 1993) simulates the

command line within the program (using a special THINK C library written just for that). But what you type goes through some string processing, so you need double '\'s. Thus your example line reads:

```
mf \\mode=localfont; input myfont10
```

## 2.3 'Please type another input file name:

When METAFONT cannot find the main source file, it doesn't quit. For example, when I typed mf fred, METAFONT said:

```
This is METAFONT ...
**fred
! I can't find file 'fred.mf'.
<*> fred
```

Please type another input file name:

The usual program interrupts (eg, Control-C) don't work here, and the 'Please type ...' prompt does not understand METAFONT commands: it will read only the first word, and insist on interpreting this as a file name.

Beginners faced with this often wonder how to avoid an endless loop or a reboot, or try to think of a METAFONT file that they do have in METAFONT's path. In the latter case, the canonical name to use is 'null', standing for the file 'null.mf'.

In fact, the solution is much easier: on the systems that I have tried, a simple end of file marker ('control-Z' in MS-DOS, 'control-D' in UNIX) stops METAFONT in its tracks:

```
! Emergency stop.
<*> fred
End of file on the terminal!
```

#### 3 Base files

In versions 2.7 and 2.71, the METAFONT language contains 224 (previous versions had fewer) primitives, which are the commands preceded by an asterisk in the Index (Appendix I) to The METAFONT book. From these we can build more complex operations, using macros. In METAFONT macros have some of the desirable characteristics of functions in other languages. Collections of macros can be stored in METAFONT source files.

Base files are precompiled internal tables that METAFONT loads faster than it loads the original METAFONT source files. Thus, they are closely analogous to TeX's format files.

#### 3.1 The plain base

The plain base provides the commands that *The METAFONT book* describes. (See Appendix B of *The METAFONT book*, if you have it around — maybe a library has it — I'm learning from a copy borrowed from the local university's library.)

When it starts, METAFONT automatically loads<sup>3</sup> the plain base. This is usually called plain.base, or sometimes only (see subsection 3.3 for why this works) mf.base, although for those systems concerned (such as UNIX), both file names should really be present.

EmT<sub>F</sub>X for MS-DOS calls the plain base plain.bas, due to filename truncation.

# 3.2 Loading a Different Base

Suppose that you have a base named joe.base. Typing

mf &joe

or (on unix, where we must either quote or escape the ampersand)

mf \&joe

or responding

&joe

to the \*\* prompt, omits loading plain base, and loads the joe base instead. Typically, however, the joe.mf file which originally produced the joe base will have included plain.mf, because working without the plain base macros would be too cumbersome. (Refer to *The METR-FONT book* (1986), Chapter 5: 'Running METAFONT', page 35, 'dangerous bend' number two.)

The 'cm' base, for making the COMPUTER MODERN fonts, can be loaded in that way:

mf &cm

Remember to quote the ampersand under UNIX!

#### 3.3 The Linkage Trick

On systems such as UNIX where programs can read their own command line name, and where files may be linked to two or more names, then programs can modify their behavior according to the name by which they are called. Many UNIX TEX and METAFONT installations exploit this in order to load different *format* and *base* files, one for each of the various names to which TEX and METAFONT are linked. Such installations can often be recognised by the presence of the executable 'virmf' in one of the directories in the PATH.

For example, if a base file called 'third.base' resides where METAFONT can find it (see section 4.8 below), then virmf can be linked to third. In UNIX, a hard link is formed by

<sup>&</sup>lt;sup>3</sup>There are releases of METAFONT that contain the plain base, and so don't have to load it. However, on most computers, including personal computers, reading bases is so fast that such a *preloaded* base is unnecessary.

#### ln virmf third

On systems supporting *symbolic links*, you should make all of these links symbolic, rather than hard, or else you will have to redo them every time you install a new copy of **virmf**; see below. In UNIX, this is done by

```
ln -s virmf third
```

Normally one wants mf to load the plain base, so in such installations one links plain.base to mf.base:

```
ln plain.base mf.base
```

Again, you'd best make that link symbolic. This comment applies for the rest of this section as well.

As another example, take the 'cm' base. In web2c:

```
ln virmf cmmf
ln cm.base cmmf.base
```

so that 'cmmf' automatically loads 'cm.base'.

This applies equally to TeX, which is why tex and latex are then links to virtex, tex.fmt is a link to plain.fmt, and latex.fmt is a link to lplain.fmt:

```
ln virtex tex
ln plain.fmt tex.fmt
ln virtex latex
ln lplain.fmt latex.fmt
```

Karl Berry's web2c distribution for UNIX uses this 'linkage trick'.

If you used symbolic links, you can laugh off the following

WARNING: This linkage is convenient, but watch out during updates! If mf.base is a hard link to plain.base, then replacing plain.base with its new version severs the link: mf will still load mf.base, but it will be the old version! The proper procedure is to remove the old mf.base, and relink. On UNIX:

```
rm mf.base
ln plain.base mf.base
```

On most UNIX systems, ln -f will automatically remove the second file (if present) — in this case, mf.base — before linking.

Alternatively, web2c will update 'plain.base' (and 'plain.fmt', and so on) for you, if you tell web2c's Makefile to

```
make install
```

Symbolic links, on systems that have them, are probably the best method of handling updates, at least when doing them manually. (Consult your system administrator for details.)

#### 3.4 Making a Base; the Local Modes file

The plain base is made from a METAFONT file named plain.mf and, commonly, from some other file, often called local.mf or modes.mf.

The local/modes file lists printers (and monitors), giving each output device a font-making *mode*, containing a description of some refinements that must be made in order to produce good-looking output. For instance, how to make the characters just dark enough, and how to make diagonal lines come out sharply.

If you want to make a base, you need a variant of the METAFONT program called 'inimf'. (See The METAFONT book, p 279.) For example, plain.base can be made in UNIX by typing:

```
inimf 'plain; input local; dump'
```

If using the emT<sub>E</sub>X version of METAFONT for a PC, type:

```
mf/i plain; input local; dump
```

#### 4 Fonts

#### 4.1 Proof Mode

The purpose of METAFONT is to make fonts. For æsthetically pleasing PK bitmaps, the correct device mode must be selected.

An obstacle to beware of is that plain METAFONT uses *proof* mode by default. (*The META-FONT book*, page 270, defines this mode.) That means writing unmagnified font files with a resolution of 2601.72 dots per inch (dpi); that's 36 pixels per point. (One point is 1/72.27 of an inch.) Proof mode does **not** produce a TFM file.

What good is proof mode, and why is it the default? *Proofs* are blown up copies of characters used by font designers to judge whether they like the results of their work. Naturally, proofs come first, and normal sized character production later — if you're a font designer.

So there are two clues that proof mode is on: font files with extensions like '.2602gf' (or on MS-DOS, '.260'), and the 'failure' to produce any TFM file.

On some systems, such as X11, a third clue is that the proof font may be drawn on the screen — it's so large, you can't miss it!

#### 4.2 Localfont Mode

When using a stable font, or when testing the output of a new font, we *don't* want proof mode, we want our local output device's mode. Usually, METAFONT is installed with a 'localfont' assigned in the local/modes file. On our department's Sun Network, we have assigned

localfont:=CanonCX

We use Karl BERRY's 'modes.mf'<sup>4</sup>, which contains modes for many, many devices. We chose the CanonCX mode because 'modes.mf' recommends it for Apple Laserwriters and HP Laserjet II printers, which we use.

To process a METAFONT source file named 'myfont10.mf' for the most usual local device, specify the local mode to mf before inputting the font name:

```
\mode=localfont; input myfont10
```

This should produce a GF font file, 'myfont10.300gf' ('myfont10.300' in MS-DOS), and a TFM file, 'myfont10.tfm'.

#### 4.3 Font Naming

By the way, if you modify an existing, say a COMPUTER MODERN (CM), font, you must give it a new name. This is an honest practice, and will avoid confusion.

# 4.4 Using a New Font in TEX

To use a new font in a T<sub>E</sub>X document, select it specifically. Example: in a T<sub>E</sub>X macro file, or in a L<sup>A</sup>T<sub>E</sub>X style file, to define \mine as a font-selection command for 'myfont10.tfm', say:

```
\font\mine=myfont10
```

Then to typeset 'Mary had a little lamb,' in the myfont10 font, and then to revert to the previous font, type

```
{\mine Mary had a little lamb,}
```

Note, however, that this will not change the line spacing parameters of TEX as well. If your lines appear a little too cramped and unevenly spaced vertically, it is very probable that you need to increase \baselineskip. For LATEX users, a simple remedy is to just select a larger font before your own. Also, end your paragraph by an empty line or a \par command before the closing brace, or your line spacing changes will be cancelled before the paragraph has a chance of being typeset.

#### 4.5 Magnification (and Resolution)

Now suppose that you want myfont10 to be magnified, say to magstep 1 (magnified by 1.2), for a 'jumbo' printer. Assuming that the local/modes file has a mode for the jumbo printer, you may then run METAFONT with the following three commands:

```
\mode=jumbo; mag=magstep(1); input myfont10
```

<sup>&</sup>lt;sup>4</sup>Available at ftp.cs.umb.edu in the pub/tex directory.

to produce 'myfile10.tfm' (again!) and a GF font, 'myfile10.360gf'. On MS-DOS, the file names will be truncated; for example, 'myfile10.360'.

The '360' is '300 \* 1.2', indicating the magnification. A 360 dpi font can be used either as a magnification 1.2 font on a 300 dpi printer or as a normal sized font on a 360 dpi printer.

Note, however, that the METAFONT language includes special hints for each output device which clue METAFONT as to the reactions of the output device to pixel-sized minuscule changes.

So for highest quality, you would not even want to mix the fonts for two 300 dpi printers, unless they share the same mode and most probably the same print engine.

#### 4.6 GFtoPK

TEX uses only the TFM file, which METAFONT will produce if it's in a font-making mode. (*The METAFONT book*, Appendix F.) Most DVI drivers read the PK font format, but METAFONT makes a GF (Generic Font) file. So we need also to apply the GFtoPK utility:

```
gftopk myfile10.300gf
```

to produce the wanted 'myfile.300pk' (or, on MS-DOS, 'myfile.pk') PK font.

#### 4.7 Storing the Fonts

Now we have the fonts, where do we store them? TEX, METAFONT and the various driver programs are compiled with default locations written in. These can be overridden by certain environment variables. The names of these variables differ between systems, but on UNIX they might, for example, be 'TEXFONTS' for the TFM files, and either 'PKFONTS' or 'TEXPKS' (or both of those) — before searching 'TEXFONTS' — for PK fonts. You can find out what environment variables you now have by typing 'set' in MS-DOS and 'env' in the Bourne shell, sh, in UNIX. In the UNIX C shell, csh, type 'setenv'.

Michał JAEGERMANN notes that on a 'virgin' installation — in which everything is in default directories and no environment variables have yet been set — that won't succeed. Presumably we're talking to system installers now. So, as a first resort:

Read The Manual.

As a last resort, one can discover default values and environment variable names by using a command like UNIX's strings on the executable files. For instance:

```
strings -6 /bin/virmf | less
```

(Use 'more' or 'pg' for paging, if 'less' is not available.) Seeking 6-letter names is about right, as "TEXPKS" has six letters, while strings' default of four collects too much random noise. Environment variables are usually in upper case, and their names strongly hint at their purposes. Default locations may be discovered by looking for path name strings.

Using this advice may show some undocumented names. If you have the program sources, you may check their purpose. Otherwise, not to worry, the important ones should be self-evident. As an illustration, here are some environment variable names found by applying "strings -6" to ROKICKI's dvips:

- \* DVIPSHEADERS
  - HOME.
- \* PKFONTS
  - PRINTER
  - TEXCONFIG
  - **TEXFONTS**
  - TEXINPUTS
- \* TEXPACKED
- \* TEXPICTS
  - TEXPKS
  - VFFONTS

The four starred names are not documented by the dvips manual (for version 5.484). In Karl Berry's dvipsk, a variant of dvips, DVIPSHEADERS<sup>5</sup>, PKFONTS and TEXPICTS are documented, while TEXPACKED is not used.

If you want TEX and METAFONT to find files in the current directory (as you almost certainly do!), then one way is to put '.' into their search paths. (Both UNIX and MS-DOS accept the . notation for the current directory.) Default search paths are compiled into TEX and METAFONT, but users can customise the environment variables (see subsection 4.8) that the programs read, to override the defaults.

METAFONT (as illustrated in section 2 above), as well as the DVI drivers, can also be given full path specifications for input files. (On most systems, so can TEX, but, as Berthold K. P. HORN (bkph@kauai.ai.mit.edu) has observed, MS-DOS poses the problem that the backslash '\' used in MS-DOS path names is very special in TEX input. However, I'll leave solving that one to the TEXackers.)

On the other hand, you may be content with your new font, and you may have write access to the place where most of the fonts are stored. In that case, copy your font to there. There will be a place for the TFM files, and another for the PK files. It's up to you or your local system administrator(s) to know where these directories are, because their names are very locale dependent.

#### 4.8 Environment Variables for emT<sub>E</sub>X and web2c

Environment variables often cause confusion, as they vary unpredictably — sometimes subtly, sometimes widely — between systems.

EmT<sub>E</sub>X for MS-DOS and web2c for UNIX are two popular distributions of T<sub>E</sub>X, METAFONT, and associated programs. It's worthwhile therefore to compare their environment variables.

Firstly, the variables used leading up to the production of the DVI file:

<sup>&</sup>lt;sup>5</sup>In version 5.518b, which is forthcoming.

T <sub>E</sub> X, BibT <sub>E</sub> X, metafont and MFjob						
Seeking	emT <u>E</u> X	web2c				
T <sub>E</sub> X Pool file	TEXFMT, BTEXFMT	TEXPOOL				
T <sub>E</sub> X Formats	TEXFMT, BTEXFMT	TEXFORMATS				
T <sub>E</sub> X Inputs	TEXINPUT	TEXINPUTS				
T <sub>E</sub> X Font Metrics	TEXTFM	TFMFONTS, TEXFONTS				
$\mathrm{BiBT}_{\mathrm{E}}\mathrm{X}$ bst	TEXINPUT	BSTINPUTS, TEXINPUTS				
$\mathrm{BiBT}_{\mathrm{E}}\!\mathrm{X}$ bib	BIBINPUT	BIBINPUTS				
METAFONT Pool	MFBAS, BMFBAS	MFPOOL				
METAFONT Bases	MFBAS, BMFBAS	MFBASES				
METAFONT Inputs	MFINPUT	MFINPUTS				
MFjob Inputs	MFJOB	_				

The second table compares the environment variables used by emTEX's DVI drivers with those for Tomas Rokicki's portable PostScript driver, dvips.

DVI Drivers						
Seeking	emT <sub>E</sub> X Drivers	dvips				
DVI files	DVIDRVINPUT	current directory				
PK Fonts	DVIDRVFONTS	TEXPKS, PKFONTS				
Bitmap Graphics	DVIDRVGRAPH	_				
Virtual Fonts	set by /pv option	VFFONTS, TEXFONTS				
MakeTeXPK	_	MAKETEXPK				
config.ps	_	TEXCONFIG				
PS files	_	TEXINPUTS				

Where two or more variables are listed together, they are searched from left to right. For example, dvips seeks PK fonts first in TEXPKS, then in PKFONTS. By the way, if no PK fonts can be found, then dvips uses the TFM files to determine spacing, and leaves the characters blank.

BERRY'S dvipsk seeks PK fonts in whichever one of PKFONTS, TEXPKS, GLYPHFONTS and TEXFONTS — in that order — is set and of the highest priority. If a font cannot be found via environment variables, then the compile-time system default paths are searched; any lower priority font path environment variables are ignored — which may also be the behavior of Rokicki's dvips, but readers are encouraged to discover the truth for themselves. In addition, dvipsk seeks GF fonts using the successive environment variables GFFONTS, GLYPHFONTS and TEXFONTS.

MFjob and MakeTeXPK have a similar function: to create PK fonts from METAFONT files. When PK fonts are missing, but the METAFONT font sources are available, MFjob can be called by recent versions (1.4r and above) of the emTEX drivers to create the missing fonts. MakeTeXPK is called by dvips for the same purpose.

In Berry's web2c 5.851d<sup>6</sup>, TeX can be configured to call MakeTeXTFM and MakeTeXTeX, and Metafont to call MakeTeXMF, to make missing TfM, TeX, and Metafont files, respectively.

<sup>&</sup>lt;sup>6</sup>Available at ftp.cs.umb.edu in the pub/tex directory.

MakeTeXTFM, like MakeTeXPK, can call METAFONT. Design of MakeTeXTeX and MakeTeXMF are up to the user's imagination — Karl says that one possibility is to employ ftp.

#### 5 Some Limitations of METAFONT

METAFONT contains some builtin limitations, some obvious, others less so.

Parts of the following list are most useful to budding programmers, though casual users may wish to read it to learn whether an error message produced by somebody else's METAFONT file is very serious or not.

- 1. All valid numbers are strictly less than 4096.
- 2. The METAFONT book, in 'Appendix F: Font Metric Information', warns of one limitation that I've met when processing some fonts.

'At most 15 different nonzero heights, 15 different nonzero depths, and 63 different nonzero italic corrections<sup>7</sup> may appear in a single font. if these limits are exceeded, METAFONT will change one or more values, by as little as possible, until the restriction holds. A warning message is issued if such changes are necessary; for example

(some charht values had to be adjusted by as much as 0.12pt)

means that you had too many different nonzero heights, but METAFONT found a way to reduce the number to at most 15 by changing some of them; none of them had to be changed by more than 0.12 points. No warning is actually given unless the maximum amount of perturbation exceeds  $\frac{1}{16}$  pt.'

Every correct implementation of METAFONT will adjust character box dimensions by the same amount, giving the same TFM files, so we ignore small perturbations in other people's fonts. When designing your own fonts, however, I think it's courteous to keep within the limits, so as not to worry inexperienced users.

- 3. In the addto picture command, withweight only accepts values that round to -3, -2, -1, +1, +2, or +3. To obtain other pixel weights, you can apply further addto commands.
- 4. The memory size of the version of METAFONT you use is an evident, implementation dependent restriction, but it may be, as in TEX, that memory is not enough simply because, if you'll pardon my saying so, some of your coding may be seriously inefficient or logically invalid.

# 6 What Went Wrong?

The complexity of wrong things far exceeds that of things intended. References for some of the subsequent points:

<sup>&</sup>lt;sup>7</sup>Respectively, charht, chardp and charic values.

The METAFONT book, chapter 5, 'Running METAFONT', contains instructive examples, and supposedly 'dangerous', but actually basic and useful, notes.

In that chapter, and in chapter 27, 'Recovery from Errors', KNUTH discusses the diagnosis of METAFONT's error messages. I find this perhaps the hardest part of the book — if not of using METAFONT.

Incidentally, METAFONT's error messages are contained in an ASCII file called 'mf.pool'. Reading the pool file can be entertaining.

#### 6.1 Big fonts, but Unwanted

Recently, I found myself accidentally producing fonts with extensions like '3122gf'. How?

METAFONT will take anything as an excuse to revert to proof mode.

The '3122' is a magstep 1 proof mode. It's

```
(1.2)^1 * 2601.72 = 3122.164 dots per inch.
```

My intention was for METAFONT on a PC to use an HP Laserjet mode in place of proof mode. However, METAFONT's command line resembles the law: every stroke of the pen is significant. What I had forgotten was that on my setup, 'localfont' must be explicitly requested.

EmTeX's METAFONT, with plain.mf, defaults to proof mode. However, I usually want a local printer's font-making mode. So to process pics.mf correctly, I need to say:

```
mf '\mode=localfont; input pics'
```

#### 6.2 Consequences of Some Typing Errors on METAFONT's command line

Small typing errors are so common, and yet undocumented (why are common mistakes not documented?), that I thought I'd list several that have tripped me up on innumerable occasions. After all, why reinvent the car crash?

Consider a source file 'pics.mf' that contains 'mag=1200/1000;', so it is automatically scaled by 1.2 (ie, by magstep 1). If the target printer has 300 dpi, then a 360 dpi GF font is wanted

Here is the gist of what happens for various typing errors, when using emTEX's 'mf186' on a 286 PC to process 'pics.mf'.

1. mf186 ⇒ METAFONT will keep prompting for arguments:

\*\*

We can type the contents of the command line here; for example, I can now type 'pics'. In fact, even if you use the command line, the .log ('transcript') file shows METAFONT echoing its interpretation of the command line to a \*\* prompt.

2.  $mf186 pics \implies proof mode$ :

```
! Value is too large (5184)
```

No TFM is produced, and the GF file has resolution 3122 dpi. (3121.72 dpi, to be precise.)

- 3.  $mf186 mode=localfont; input pics <math>\implies misinterpretation:$ 
  - ! I can't find file 'modes=localfont.mf'.

So, 'modes' needs that backslash, otherwise mf thinks it's the start of a source font's filename. Backslash ('\') and ampersand ('&') are escapes from this standard interpretation by METAFONT of the first argument. (Ampersand is in fact only a temporary escape, as METAFONT resumes the mf filename prompting attitude as soon as a base is read.)

4. mf186 \mode=localfont input pics ⇒ weird effect:

Wow! What a difference a semicolon can make!

- 5. mf186 \mode=localfont pics  $\Longrightarrow$  almost nothing happens:
  - \*\* \mode=localfont pics

\*

There's the echo I mentioned. From the lack of activity, pics evidently needs to be 'input'.

6. mf186 \mode=localfont; pics  $\Longrightarrow$ 

Same as 5.

So, yes, when the mode is specified, we need 'input' before 'pics'.

7. mf186 &plain \mode=localfont; input pics  $\Longrightarrow$ 

Works.

Just as without the '&plain', it writes a GF file, 'pics.360gf', which is correct. (MS-DOS truncates the name to 'pics.360'.) So, redundancy seems okay. Does it waste time, though?

#### 6.3 Finding the Fonts

Finding the fonts (\*.mf, \*.tfm, \*.gf, and \*.pk) trips up TEX, METAFONT, GFtoPK and the output drivers continually. 'pics.tfm' needs to be put where TEX will look for TFMs, so I needed to ensure that '.' was in the appropriate path environment variable. Similarly for the METAFONT, GF and PK font files.

Environment variables can be tricky. For instance, emTEX's font-making automation program 'MFjob' cannot make fonts in the current directory unless both '.' and '..' are added to MFINPUT. This was not documented.

Also, some popular T<sub>E</sub>X output drivers, such as the emT<sub>E</sub>X drivers on MS-DOS and OS/2, and Tomas ROKICKI's 'dvips' which has been ported to many systems, make missing fonts automatically — provided that they can find the necessary METAFONT source files. Again, making fonts in the current directory can require some tweaking.

#### 6.4 MakeTeXPK

On UNIX, when fonts are missing, dvips calls a Bourne shell script, 'MakeTeXPK', which creates a temporary directory, which it then changes to, before calling METAFONT to make the missing fonts. The change of directory can cause METAFONT not to find font sources lying in what used to be the current directory.

Gert W. Bultman@dgw.rws.nl) has suggested the following modification to MakeTeXPK:

```
MFINPUTS=${MFINPUTS}: 'pwd'; export MFINPUTS
```

to add the current directory to the search path, before the change to the temporary directory:

```
cd $TEMPDIR
```

Michał JAEGERMANN (ntomczak@vm.ucs.ualberta.ca) has pointed out that:

'This will not work very well in a situation when the MFINPUTS variable is not set, and you rely instead on METAFONT files being in a default location. The problem is that in such a situation, after an execution of the line above, you will end up with ONLY your 'current working directory' in the MFINPUTS path, [which still leaves you without access to the standard METAFONT files].

'For the Bourne shell, sh, this line should rather read somewhat<sup>8</sup> like:

```
MFINPUTS='pwd':${MFINPUTS-/usr/lib/mf/inputs}
export MFINPUTS
```

which gives you a fallback position. Of course,

```
/usr/lib/mf/inputs
```

<sup>&</sup>lt;sup>8</sup>gt: I've separated this into two (valid, unix Bourne shell) lines, to fit into the text width of this document.

should be replaced by a default value for the MFINPUTS path.

'This problem is highly likely to affect budding METAFONT hackers on NeXT, for example.' Michał's suggestion gives priority to METAFONT files in the directory that is current when MakeTeXPK is called, which is the usual preference. In sh, the '\$A-B' construction has the value of A, if A is defined, and the value of B, otherwise.

Karl Berry advises that for web2c 5.851c and above, a leading or trailing colon in a path is replaced by the compile-time default path. For web2c he suggests:

```
if test -z "$MFINPUTS"; then
   MFINPUTS='pwd':
else
   MFINPUTS='pwd':$MFINPUTS:
fi
```

Test these ideas on your system, to see what is most applicable.

Incidentally, on MS-DOS, dvips calls a batch file, 'MAKETEXP.BAT', but, in the MS-DOS versions I've seen, this lacks the change to a temporary directory that causes the problem that occurs both in the UNIX versions of dvips and in emTFX's MFjob.

#### 6.5 Strange Paths; Not a cycle; Bad pos

METAFONT satisfactorily fills simple closed curves, like '0' and 'D', but filling a figure eight, '8', causes a complaint:

```
Strange path (turning number is zero)
```

because METAFONT's rules for distinguishing inside from outside might or might not give what you want for an '8', as there is more than one conceivable answer. You can use the 'positive turning rule' for all cases, and also turn off complaints, by setting

```
turningcheck := 0;
```

Chapter 13: 'Drawing, Filling, and Erasing', and Chapter 27: 'Recovery from Errors', discuss strange paths in greater depth.

Sometimes, when making a perfectly valid font, but in *low* resolutions, as for previewers (eg, VGA has 96 dpi), one may get flak about a 'Strange path', 'Not a cycle', 'bad pos', or something similar. Don't be alarmed. Fonts for previewing will still be OK even if not perfect. (Actually, I don't spot any difference!)

Consequently, it is an idea to make low resolution fonts in METAFONT's nonstopmode.

EmT<sub>E</sub>X's drivers version 1.4s make missing fonts automatically through the MFjob program (version 1.1l). To keep MFjob running, add the option /i ('ignore errors produced by META-FONT') to the MFJOBOPT environment variable.

Examples of fonts that give messages of this nature are the pleasant Pandora, and — from memory — the commendable Ralf Smith's Formal Script (rsfs). Everything is fine at higher resolutions.

Mind you, some fonts provoke sporadic (that is, design size dependent) strange path messages at 300 dpi (phototypesetter users would consider that low resolution), yet the printed appearance shows no visible defect.

Why do strange paths occur? One cause is rounding error on relatively coarse grids. To summarize, if your viewed or printed bitmaps are fine, then you are OK.

#### 7 METAFONT Mail List

Since 10 December 1992, there has been an e-mail discussion list for METAFONT, created:

- 1. as a means of communication between hooked METAFONTers;
- 2. as a way to bring the "rest of us" closer to them;
- 3. as a means to get quick and efficient answers to questions such as:
  - why do I always get a ".2602gf" file?
  - what is a "strange path", and what can I do to avoid it?
  - is there a way to go from METAFONT to PostScript and vice-versa?
  - where can I find a Stempel Garamond font written in METAFONT?
  - what is metaness?
- 4. and finally, as a first step to encourage people to undertake METAFONTing, and start a new post-Computer Modern era of METAFONT!

To subscribe to this list, send the following two lines to "listserv@ens.fr" on the Internet:

```
SUBSCRIBE METAFONT <Your name and affiliation>SET METAFONT MAIL ACK
```

The address of the list is "metafont@ens.fr" (at the notorious Ecole Normale Superieure de Paris). Owner of the list is Jacques BEIGBEDER ("beig@ens.fr"), coordinator is Yannis HARALAMBOUS ("yannis@gat.citilille.fr"). Language of the list is English; intelligent mottos are encouraged.

#### 8 Conclusion

METAFONT, like TEX and many another 'portable' program of any complexity, merits the warning: 'Watch out for the first step'.

I hope that a document like this may help to prevent domestic accidents involving META-FONT, and so contribute to making the task of using and designing meta-fonts an enjoyable one. My brief experience with METAFONT suggests that it can be so.

All the Best!